



# THE MAGESTIC MESSENGER

The official newsletter of the Magestry Live Action Role-Playing Game

Stillbreeze 121 (August 2011)

Volume 9, Issue 4

## Unnatural Lunar Eclipse Bathes Magesta in Blood

Astronomers the world over gasped in amazement as the full moon rose on the 13th night of Stillbreeze. Her normally white face was replaced by a deep red that gave everything a bloody hue. Eclipses have generally been able to be predicted by able astronomers, and this one was not on schedule. More ominously, the moon has not, even now, returned to her natural brilliant state since then, and neither astronomer nor scholar nor mage has been able to figure out the cause.

However, I am not your average scholar, and this eclipse is not unexplainable. As some people know, there has been a rebellion taking place in the shadow realm for years (as time goes on Magesta Queen is chosen from among take her place. This has provided distraction for the being who has presence in the shadow realm. One.

This powerful Tziganz being has for himself inside the Shadow mistaken, this eclipse is a breach between the walls of that display of the Witch's powers. itself throughout Magesta and themselves part of a war they may not have even realized was happening.



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It seems as though Tshurkurka has managed to bring some shadows into his family, though his power over them seems tenuous for now. Magestans, we need to find a way to break this bond lest the power of the Shadow Realm and her queen be brought under the terrible arm of this creature.

- Thanir Itori

Listening to your Princess scream every night for her life is music to our ears. The way she cowers and cringes at the sight of a blade brings a smile to our faces. Yes, she is in one piece, for now, but we are growing bored. What is her life worth to you? We have no interest in coin. Time will soon run out, and her blood will be on the hands of so-called heroes.

## ELMERTONIANS BE ALERT!!!

An unusual rash of kidnappings have been happening of late. Over the last several weeks, people have been disappearing from roads and, in a few cases, from their own homes. To compound the issue, 4 bodies have also turned up on roads as of late. Trying to identify these bodies as missing people have been proven difficult. It seems that their flesh, as well as some of their organs, has been consumed. Anyone with any sort of information is asked to report to their local magistrate. However, conducting any investigation of your own is strongly discouraged. Travel with groups and please be alert.

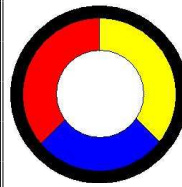
Ciril Wrentwrite  
Scribe for the R.I.S



## Come to the Elmerton Clinic!

Had a rough fight against those orcs? Forgot your gloves while looking for some shiny coin on that zombie? Maybe your last drink didn't taste quite right?

Head on over to the Elmerton Clinic, just across the road from the Wining Spirit Tavern, where our master healer Biisaiyowaq (the larger one covered in fur) and his apprentice Reinen (the smaller one with all the stitches) can patch up your wounds, repair your mangled limbs, purge poisons, and cure diseases, all for a reasonable fee. We also have a limited selection of alchemical concoctions available for purchase should you need that extra edge out on the road.



## The Allegiant Welcomes a New Fervent and Devoter to the South Farthings.

With the resignation of Baron Simon Windlock from the position of Fervent and the disappearance of Devoter Fica from the South Farthings, Executor Porri the Advocate has reached out across Irvanshire to fill the vacancies.

Minister Umi Vashgarden, an Agent of Life from Northwatch, will be stepping in to serve as Fervent whereas Minister Garraunt Warsson, Agent of War, will be filling the place as Devoter. The South Farthings would like to welcome both new officials and wish the best to both Baron Windlock and Kharmeen Fica.

## Entertainer of Exotic Martial Skills

Performing for those who value the beauty of art

~Seek out Silver in Elmerton~



"Fellow townsfolk,

If you find yourself in need of healing, I will do my best to get you back on your feet. I may be only an apprentice, but I will try my hardest. Don't worry, I'll make sure you don't end up looking like me."



~Reinen



## A Noble Union



Noble Houses of Irvanshire Acciora and Tav'Endros rejoice in the union of their two noble families through the betrothal of Lady Amalia Tav'Endros to Lord Corrin Acciora. The wedding is planned to take place on Wakingday, 5th of Boneharvest at the Acciora manor in the fair city of Tradegate. In honour of House Acciora, and the groom, and as a gift for the bride, a contest is to be held for the craftsfolk of the surrounding area for handmade wedding gifts. Such gifts should be sent to the Acciora manor in Tradegate, arriving at least two weeks before the date of the wedding. The winner of the contest, as judged by the bride, earns his or herself a seat at the head table during the wedding feast.



I have seen the hesitation and felt the wavering. I understand all too well how difficult it is to find personal interest in this particular conflict. Only recently was I slighted enough to unfurl banner in opposition.

War comes to Elmertön. Blame the Tzigane. Blame Majentö. Blame the new family, Trakeöv, composed almost entirely of your friends. Blame the Fae. Blame me. But when you are done fairly finding fault with those who put you in danger, start realizing your current position.

When the war comes, it will find Elmertön as a whole. You live within a stronghold firmly set upon striking down Tsükürkä and his allies. If we fail, and we may very well fail, there will be precious few places to hide.

I make no attempt to scare you with these words. I only wish for you to have the knowledge it takes to protect your lives.

In town, the topics of Tsükürkä and the new family elicit anger and worse yet apathy. Many of you have found a sword buried in your chest only to look up and see Scindö, Nèvæh, Jack Garrén or any of the others at the other end. I can assure you it was guided there by the exiled one. So be angry with the immediate source of your injuries if you so desire but do not forget the similarly deserving puppet master.

The way I see it, you have 2 choices available to you. You can leave town to return one day if anything remains standing when the armies are done clashing, or you can join the fight. I don't seek to steal your free will in the matter. You can choose the side you are most partial to. However, only 1 side will have you for long if you do not have Tzigane blood.

Ryn told me recently she felt the town was too segmented and needed loud voices to draw it together. While I don't see us as any more segmented than a typical fae court, I will do my best to honor her request with the following public offer.

Join me and fight with the Fae. Pledge your loyalty, strength and magic to the sole purpose of destroying Tsükürkä and his forces wherever they seek influence, victory or even rest. Do this and I will see you well armed and possibly rewarded with glory and your lives when Mägestä finishes shuddering.

However, if this offer does not interest you then I plead you find your own path against the coming darkness. Honor your incarnations and beg their blessings. Involve the organizations to which you have pledged. Call upon friends, allies and even foes if they will lend an ear.

Vorkarian will judge many of us as a result of this war. So leave if you must. There is no shame in surviving. But if you stay Make preparations for war.

- Sölön



# Meeting of the Minds

A new lesson, the second of a four class session, will take place in Elmerton on the 3rd of Harvestwane, outside the tavern at peek sun- time and location may change due to cosmic events and monster attacks. Participants who have attended the first lesson only are invited as the knowledge builds upon ones self.

A special first lesson will be given to interested parties who have not yet had the opportunity and would like to attend. If you are interested, have questions or concerns, please contact Ero.

Ero Ero Ero Ero Ero Ero Ero Ero Ero

## WE WILL BE AVENGED!!!

I promise all of Elmerton we will get our vengeance. Our best agents and special agents are working on this case. No one no matter who they are should ever have possession of a beacon. I will speak with all of you soon, I will need your help on a few matters.

Be safe my friends....

General Brandal Mcconnel of the Sons of Alaric

## Fayne Bonualet

Sword for hire and apprentice  
bodyguard

Protecting your goods  
and you since

Bloodthaw 12o.

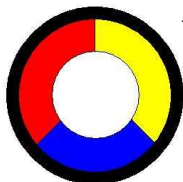
Please make all  
inquiries at the

Tavern in Elmerton



## TOURNAMENT CANCELLED

*Due to a severe lack of interest by the general populous, the Tournament of Champions has been canceled and all prize money has been donated to the efforts to locate Princess Dominique Gennevois-Brighthand. Anyone who had previously registered a team, Prince Adamar kindly thanks you for your donation.*



The Allegiant would like to welcome all those who praise the incarnations to join us in our collective worship. Over the past few months, many members of the town have risen to the call and have become Initiates of the Allegiant. Any individuals who have questions of faith are encouraged to seek out members of the Allegiant to discuss such matters.

It is with great pride that we would like to announce that devout members of Elmerton have taken positions of local leadership within each of the aspects of the Allegiant. Named as the Yeoman of the Hand, that which is devoted to action and involvement is Captain Scindo. Named as the Cordent of the Head, that which is devoted to reason and consciousness, is Master Vincent Scott. Finally, named as Confessor of the Heart, that which is devoted to emotion and passion, is Mistress Anastasia Markovitch. In addition to these fine individuals, Minister Oliver Finesterra is also available to aid and counsel those in need or seeking guidance on their path of life.

We also would like to recognize Master Majento due to his actions and inspiration to those around him in his praise of the Incarnation of Music, he has been elevated and named to Acolyte of the Heart.

The Allegiant will be meeting on Wakingday at noon at the Allegiant hall.

## Missing

Several nights ago while in my bed chamber I heard a large crash in the common room of my home as if someone or something had burst in through the door. Before I could even get out of bed, an odd, smoky darkness began creeping under the door. There was then another crash, followed by screaming and the sound of steel meeting flesh.

I armed myself and opened my door, only to see the darkness disappear out the front door, as if it was attached to something, and a ransacked home. I immediately ran to my brother's room, only to discover that he was not there, in his place a pool of what I could only assume was his blood.

I quickly rushed out the door in the direction of the darkness, only to see it go down an alley. As I turned the corner, all I was able to see was several cloaked figures in full plate armor leap through a portal that, on the other side, showed a large, black citadel.

If anyone has any information on the whereabouts of Sven Mitorae, please contact Fey Mitorae in Tradegate.

## BARD'S' COMPETITION!

MAESTROS! PLAYERS! POETS!  
YOU ARE FORMALLY INVITED TO A  
COMPETITION DISPLAYING THE SOUTH  
FARTHING'S MOST TALENTED FOLK.

THE COMPETITION IS TO BE HELD AT  
THE WHINING SPIRIT TAVERN IN  
ELMERTON ON WAKINGDAY, THE 3RD  
OF HARVESTWANE, AT 8 BELLS PAST  
NOON. SIGN UPS WILL BE TAKEN ON  
GATHERING DAY.

THE ENTRY FEE IS ONE SILVER PER  
CONTESTANT OR TROUPE, AND THE  
PRIZES AWARDED WILL BE  
MONETARY SUMS DEPENDANT  
UPON THE NUMBER OF  
ENTRANTS AND THE CHARITY  
OF THE AUDIENCE. ONE  
SONG, STORY, OR POEM  
WILL BE PERMITTED FROM  
EACH CONTESTANT  
DURING THE  
COMPETITION.

WE HOPE TO SEE  
YOU THERE!



## 122<sup>ND</sup> ANNUAL BREWERS' GUILD FESTIVAL IMMINENT

Are you a brewer? Do you dabble in wines and ales or are you simply an "active observer" in the whole brewing process (especially the end results)? No matter what your interest is in brewing, you will want to be at the 122nd Annual Brewers' Festival! The Brewers' Guild of Irvanshire is once again sponsoring the Brewers' Festival and Auctions. This year will see the majority of the Festival happening in the beautiful city of Battlekeep. The Tradesmen's Auction and the Amateur Brewers' Competition will be held at Widow Reed's Inn and Tavern on the 9th of Harvestwane, while the Brewmaster's "By Invitation Only" Auction will be held in the banquet hall at Brighthand Castle in Point Edgar on the 10th of Harvestwane. Closing Ceremonies will be held at Widow Reed's on the 11th. We hope that you will join us for what is sure to be a good time!



# DONATIONS! DONATIONS! DONATIONS!

If you are looking to spend time or money this season, the staff has A BUNCH of requests for donations.

We need:

- o zombie and skeleton masks
- o scarring make-up (rigid collodian)
- o White wigs**
- o glowsticks (6"-8" sticks)**
- o Candy/snacks for NPCs
- o hats / hoods
- o Spirit hoods (white hoods with mesh faces)
- o **Spell Packets**
- o Duct Tape— Normal and Black**
- o Alcohol swabs
- o Bows
- o Quivers (to hold arrows)
- o elf ears
- o black sheets
- o short sword and long sword boffers
- o unarmed boffers
- o dagger boffers
- o pouches with straps (to sling over the shoulder)

Please email Angela at [Donations@Magestry.com](mailto:Donations@Magestry.com) with any interest or questions. Thanks in advance!

## NEW PLAYER PROMOTION!

New Players can now give Magestry a try at half the normal registration cost! That is right; just \$30 for a weekend of adventure (plus dinner!). Also, the veteran player who brings a new player to the game will be given 50 Brownie Points as a token of the staff's appreciation.

For a new player to register, he or she should send \$30 either through PayPal (to [pdabs@hotmail.com](mailto:pdabs@hotmail.com)) or by check\* to:

Magestry  
P.O. Box 1037  
Middlebury, CT 06762

\*Make checks payable to "Magestry."

He or she should also email [Paul@Magestry.com](mailto:Paul@Magestry.com) to tell us where he or she would like to sleep and to get a character and account set up in the Magestry Database. New players can also pay \$30 at the door, but if they chose that method they may not get cabin spaces and may have to camp out. And even if a new player plans to pay at the door, he or she should still email us before the game to tell us he or she is coming and to get a character all set.

So, get out there and recruit! Include your friends in this activity that is special to you. The staff will love you for it.

**YOUR AD COULD BE  
HERE!!!**  
REMEMBER TO SEND  
YOUR SUBMISSIONS TO  
[Newsletter@Magestry.com](mailto:Newsletter@Magestry.com)  
DEADLINE IS ONE WEEK  
AFTER THE END OF  
EVERY EVENT!

**Ever think of helping us improve**

**MAGESTRY'S Atmosphere?**

Donations, questions about donations, requests for what we need donated and other like queries and comments should now be sent to:

*Donations@Magestry.com.*

**Thank you to everyone who donated items last game. It really helps to keep our costs down for the game.**

**If you are planning on donating anything, please email me, Angela Jacobs, at the above email address before bringing it to game.** In the email, please describe what you are donating including how much it cost you and/or how long it took you to make. Donations at the door will no longer be accepted without having emailed me first.

A list of other ideas and suggestions of what we need and jobs you can do for Brownie Points is also available on the website under the link "Donations Page."

Thanks in advance!

## MAGESTRY'S Best of Petalsong '11

Here are our picks for the best of the May 20th–22nd, 2011 event:

Our **Best PC** for this month is our very own **Tom Law** who brings us the fantastic character **Dante Stormwind**. Awesome names aside, Tom has really brought a lot to the game and everyone seems to have noticed. His at-first-glance quiet and unassuming nature hides a passionate role-player who loves the game and has a lot of fun playing. It's evidenced in the interactions he has with both players and staff and this game we were truly impressed. We're looking forward to many more interactions in the future. Keep up the good work, Tom!

Lucky us, we got to have **Meaghen "Cro" Cronin** at game with us this event and she turned out to be this month's **Best NPC!** Cro was a valuable part of the staff at this event, always with a smile on her face, always helping out, and doing whatever it took to make everyone's lives easier. And that's just the OOG stuff. IG, Cro was a fantastic role-player helping to create the kind of setting we like to have at game. We are lucky to have her on staff. Thanks, Cro!!

*All Character Updates must be entered yourself into the New Magestry Database. (link at Magestry.com)*

*Send any Database questions to*

**Database@Magestry.com.**

*All Newsletter Submissions should be sent to*

**Newsletter@Magestry.com.**

*All Magestry questions (including Gather Informations) should be sent to* **Questions@Magestry.com.**

*All plot summaries and character histories should be sent to* **PDabbleGames@aol.com.**

*All matters concerning the Magestry Guilds should be directed to* **Guildmaster@Magestry.com**

### Address Changes

Please inform Magestry of any address changes that you experience: home address, email address, phone number, whatever. Please remember to keep your information with us current so we can continue to bring you the important and not-so-important news about Magestry. Remember, we're your family, whether you want us or not, so keep in touch.

**PDabble Games**

PO Box 1037  
Middlebury, CT 06762

**MAGESTRY'8** Next Event is  
Sept. 2nd– Sept. 4th, 2011

At Chesterfield Scout Reservation in Chesterfield, MA

The fee for the next event is \$60 for PCs (\$55 if **received** by August 26th) and Free for NPCs.

Cabin space is limited. When you pre-register (this includes payment) choose your cabin *preference*. At the beginning of the event, DO NOT set your things up in a cabin until you are told which one you have been assigned to. You may have to move your things if you do this! For those planning to pay at the door, bring a tent because there may not be cabin space for you!

**There will be snacks available, and both PCs and NPCs will receive a full dinner on Saturday night.**

**The cost of the dinner is included in the registration fee.  
NPCs will also be fed breakfast on Saturday and Sunday mornings.**

**PCs and NPCs should also bring some of their own food!**

See you at the event! **Register Now!**

**MAGESTRY 2011 Event Schedule**

**September 2-4, 2011**

**September 30 - October 2, 2011**

**November 4-6, 2011**

Registration Forms, Waivers, Medical Forms, and a free downloadable copy of the **Player's Rule-book** can be found at  
Magestry.com

\*Make checks payable to "Magestry"

\*\*There will be a \$25 charge for all returned checks.

**Directions to  
Chesterfield Scout Reservation  
Sugar Hill Road  
Chesterfield, Massachusetts:**

From the South: Take I-91 North to Exit 19 in Massachusetts. Stay straight on the Route 9 Truck Route (Damon Road becoming Bridge Road) for 3.3 miles before taking a right onto Route 9 West. Stay on 9 West for 5 miles, going into Williamsburg, and then turn left onto Route 143. In 4.1 miles, the camp road will be on your right. Drive up that road and park in the large dirt lot that will come shortly up on your right (after the Camp Office driveway).

Magestry.com  
PDabbleGames.com