



THE MAGESTIC MESSENGER

The official newsletter of the Magestry Live Action Role-Playing Game Harvestwane 121 (September 2011) Volume 9, Issue 5

Elements at War

How did you expect me to manage it? How did you expect that I could hold out against Durias without the aid of any of the other Callers? Ohrynn is broken. The Fayrii are unresponsive, unbalanced, and unable to help in my realm, and it was left up to me to hold off the Dirt-Caller as he invaded my realm and sought out the Fire Orb. He was able to destroy my safeguards with hardly an effort, and it was only through my own personal and direct involvement against him that I was able to hold out as long as I could. I did what I could. On my own. With help from no one. The last I saw of him, he was limping over my broken body and dripping blood from several gory wounds, a gaggle of strange elementals leaving vaporous foot-print shaped puddles in the melting floors.

Durias now has the fire orb and is using his powers in ways that are dangerous, unprecedented, and could potentially unbalance every world that shares the Elemental Planes with Magesta. He has experimented with these Magma "Elementals" before, but now has the power to create them on a regular basis. He has perverted the role of an Elemental Caller and is putting the balance we seek to attain in jeopardy. I am drawing the line here. It is time to take action against this madman:

Ohrynn, the Fayrii and I are once again declaring war. I hereby volunteer each and every Magestan to take up arms in defense of our home. You will be our first and last lines of defense against what will surely be considered one of the biggest threats of our time. You will stand before us, armed with everything Nature can offer and help us to rid the world of this man.

We will summon the Walkers and we will give you the tools necessary to fight for the restoration of the balance between the elements. Together we will take down this power-hungry beast and send his body to be devoured by the winds. He will threaten us no longer. He will feel the wrath of those he has dared to cross, and he will know... he will remember what it is like to be at the mercy of the furious and unforgiving elements.

-Argwyll Serragil
Water Caller

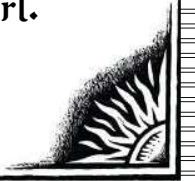




Attention Elmerton Mages.

Our attempt at a revolving leadership has failed. When meetings actually took place, they were short and general interest was sparse. Therefore I am changing the leadership structure of the mages guild and throwing the current charter out. If you take issue with this, please attend the meeting prepared to speak on the behalf of the existing structure. We will be meeting immediately after court.

-Solun



Dear Elmerton

I have only been with this town for four moons, yet in Elmerton I feel more at peace than I ever have before. While I may not be on cordial terms with everyone in town, I find myself willingly doing what I can to help and I fully intend to continue to help and learn about the fascinating people who inhabit this land. I shall do this until those in power deem my time on this plane of existence unnecessary. To the many friends I have made, thank you for welcoming me into your lives and know that your friendship has done more for me than you can possibly imagine.

Thank you,

Dante Stormwind

WANTED FOR QUESTIONING:

Three dark elves known to be in or around the town of Elmerton are wanted for opening a portal to the Shadow Realm and releasing hundreds of its most dangerous creatures onto Magesta. It is believed that these three dark elves are in league with the shadows and their queen in bringing about the destruction of Magesta. Furthermore, they are responsible for the deaths of several members of the humanitarian group Terra Solace, who tried to accost the criminals early Fortuneday morning, the 4th of Harestwane. They are considered armed and extremely dangerous and should be approached with caution.

SithRainstrom a.k.a. "Fingon Telperien"- Known member of the Black Angels, Last seen in Elmerton in the South Farthings. Considered to be the ring-leader of the trio. Extremely dangerous.

"Silver"- Shadow sympathizer. Known Martial artist. Last seen in Elmerton. Thought to be deeply in league with Shadows.

Eraku- Thought to be a recruiter to the cause. Last seen in Elmerton. Assumed to be the "public figure" for the trio. Also considered deeply in league with Shadows.

A reward of 15 Gold crowns will be awarded for the capture and delivery of these criminals (alive) to Owen Goldsmith of Terra Solace. Five Gold crowns will be awarded for the delivery of each of their corpses. One gold crown will be awarded for relevant information about the individuals and their whereabouts.

Elmerton's Library Reopened!

In the service of the Incarnation of Knowledge, the newly opened Allegiant Hall in Elmerton is proud to share its roof with Elmerton's library. All are welcome to come, pay homage to the incarnations, and partake in the contents of the library. Several documents and stories have been recently collected and assembled for your reading pleasure. Of course, please be respectful of the library's contents and do not remove, alter, or destroy any of its documents.

In order to greater serve its patrons, donations towards the library may be given to its current caretaker, Mathias Nathaniel Eckhartt, be they legends, books, studies, coin, ink, or recovered documents.



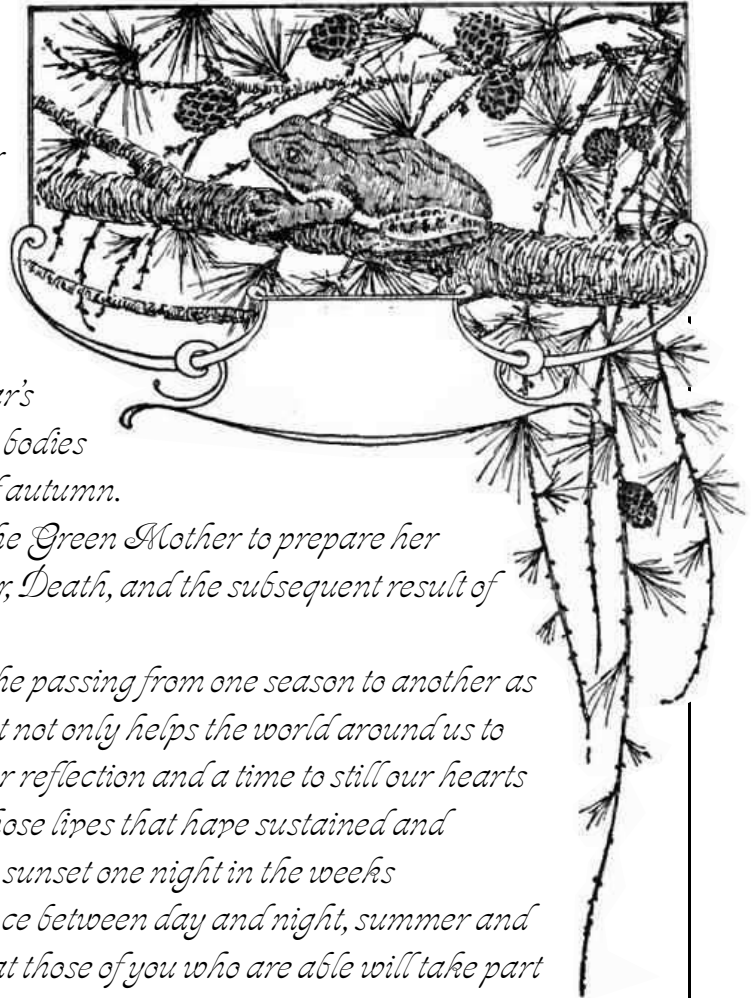
Ayslee and the Equinox

As surely as day fades into night, and bringing an equal sense of peace, we are now at the point in the year where we are able to witness Nature's magnificent transformation from summer into fall. Even as we revel in the warmth of the last heady, sun-kissed days of summer, we cannot help but be filled with delicious anticipation of harvests and celebrations of another year's labors. The cool nights and misty mornings delight our bodies and we feel the soft tug towards the peace and beauty of autumn.

The Lady of Life takes this opportunity to work with the Green Mother to prepare her children for the coming of winter, the arrival of her lover, Death, and the subsequent result of their embrace—Life again in the spring.

There are few among us that understand and respect the passing from one season to another as well as the fae. The celebration of Ayslee is a ritual that not only helps the world around us to prepare, but gives those of us who live here a moment for reflection and a time to still our hearts and give thanks for the Life around us, as well as for those lives that have sustained and enriched us in the past. Traditionally it is celebrated at sunset one night in the weeks surrounding the equinox—that day when perfect balance between day and night, summer and autumn, Life and Death, is achieved. It is my hope that those of you who are able will take part in this most beautiful celebration of passing and transformation.

Devoter Umi Vashgarden



Greetings fellow Elmertonians
 Sorry if I missed saying good bye
 to some of you.

So I've been following
 Nem'Nlarrok's mind shade around
 for a week now and we have had
 some great conversations in
 between him and his loyalists
 destroying things.

Its like baby sitting a 5 year old
 destructive boy.

We headed down south this week
 far away from Elmerton.

Best of wishes to you all in
 Elmerton,

Fingion Telperien

Ayslee is upon us. Please join us on the 1st
 of Reapingdusk at the Fae circle in Elmerton
 at sunset in preparing Magesta for winters
 slumber and the end of summer at the
 ceremony of Ayslee. The ceremony will help
 the passing of Fae babies from Magesta to
 the Fae Realm and mark the beginning of
 autumn. Please bring a grass doll to
 represent the Fae babies' passing. Stories of
 passed loved ones and solemn songs or
 poems are welcome.

Hope to see you there!

-Alucien Goldmeadow

Fayne Bonualet

Sword for hire and
 apprentice bodyguard
 Protecting your goods
 and you since Bloodthaw
 120.

Please make all
 inquiries at the Tavern
 in Elmerton



Increased Shadow Activity Takes Its Toll on Local Villages

The small village of Tickfaw Bottoms was destroyed earlier this moon. The few remaining survivors report that the attack on their homes began in the small hours of the night and was committed by shadows. While the attack began quietly, the few residents still awake or sleeping lightly enough soon made a fight of it, waking much of the town. Taken by surprise, however, the townsfolk were eventually overcome. Several of the buildings in the village were lit on fire, either by accident, for enough light to see and fight by, or enough light to repel the shadows.

One survivor, a farmer by the name of Marcus Amber, narrowly managed to escape the massacre. He and his wife had been awoken in the night by their small son who needed to use the privy. Marcus waited for his wife and son to return, and became alarmed when after half an hour they had not. Leaving the house, he came upon his wife defending their son from a seemingly formless foe with his woodcutter's axe. Had he not been able to take the single shadow threatening his wife by surprise, he states, likely his entire family would be dead. As it was, he managed to knock the attacker senseless with a piece of firewood and escape with his wife and son into the forest, fortunate and unseen.



Come to the Elmerton Clinic!

Had a rough fight against those orcs? Forgot your gloves while looking for some shiny coin on that zombie? Maybe your last drink didn't taste quite right?

Head on over to the Elmerton Clinic, just across the road from the Wining Spirit Tavern, where our master healer Biisaiyowaq (the larger one covered in fur) and his apprentice Reinen (the smaller one with all the stitches) can patch up your wounds, repair your mangled limbs, purge poisons, and cure diseases, all for a reasonable fee. We also have a limited selection of alchemical concoctions available for purchase should you need that extra edge out on the road.



Entertainer of Exotic Martial Skills

*Performing for those who value the
beauty of art*

~Seek out Silver in Elmerton~



"Fellow townsfolk,

If you find yourself in need of healing, I will do my best to get you back on your feet. I may be only an apprentice, but I will try my hardest. Don't worry, I'll make sure you don't end up looking like me."

~Reinen



HELP NEEDED AT THE WINING SPIRIT!

We have heard your complaints and we want to serve you better, but we need your help!

**Please consider working with us,
even for just an hour or two every moon.**

*There will be a sign up sheet at check in
and a short training session after opening meeting.*

*The wages are good, the tips are often generous,
& you earn brownie points, too!*

DONATIONS! DONATIONS! DONATIONS!

If you are looking to spend time or money this season, the staff has A BUNCH of requests for donations.

We need:

- o zombie and skeleton masks
- o scarring make-up (rigid collodian)
- o **White wigs**
- o **glowsticks (6"-8" sticks)**
- o **Candy/snacks for NPCs**
- o hats / hoods
- o Spirit hoods (white hoods with mesh faces)
- o **Spell Packets**

- o Alcohol swabs
- o Bows
- o Quivers (to hold arrows)
- o elf ears
- o black sheets
- o short sword and long sword boffers
- o unarmed boffers
- o dagger boffers
- o pouches with straps (to sling over the shoulder)

Please email Angela at Donations@Magestry.com with any interest or questions. Thanks in advance!

NEW PLAYER PROMOTION!

New Players can now give Magestry a try at half the normal registration cost! That is right; just \$30 for a weekend of adventure (plus dinner!). Also, the veteran player who brings a new player to the game will be given 50 Brownie Points as a token of the staff's appreciation.

For a new player to register, he or she should send \$30 either through PayPal (to pdabs@hotmail.com) or by check* to:

Magestry
P.O. Box 1037
Middlebury, CT 06762

*Make checks payable to "Magestry."

He or she should also email Paul@Magestry.com to tell us where he or she would like to sleep and to get a character and account set up in the Magestry Database. New players can also pay \$30 at the door, but if they chose that method they may not get cabin spaces and may have to camp out. And even if a new player plans to pay at the door, he or she should still email us before the game to tell us he or she is coming and to get a character all set.

So, get out there and recruit! Include your friends in this activity that is special to you. The staff will love you for it.

**YOUR AD COULD BE
HERE!!!**
**REMEMBER TO SEND
YOUR SUBMISSIONS TO**
Newsletter@Magestry.com
**DEADLINE IS ONE WEEK
AFTER THE END OF
EVERY EVENT!**

Ever think of helping us improve

MAGESTRY'S Atmosphere?

Donations, questions about donations, requests for what we need donated and other like queries and comments should now be sent to:

Donations@Magestry.com.

**Thank you to everyone who
donated items last game. It really helps
to keep our costs down for the game.**

**If you are planning on donating
anything, please email me, Angela
Jacobs, at the above email address
before bringing it to game.** In the email, please describe what you are donating including how much it cost you and/or how long it took you to make. Donations at the door will no longer be accepted without having emailed me first.

A list of other ideas and suggestions of what we need and jobs you can do for Brownie Points is also available on the website under the link "Donations Page."

Thanks in advance!

MAGESTRY'S

Best of Harvestwane '11

Here are our picks for the best of the Sept. 2nd-4th, 2011 event:

From out of the shadows comes this month's **Best PC, Casey Pastore** for his portrayal of the Fang-tastic **Osirus Mesmirum**. For years we have watched Casey grow as a role-player, and we have been consistently pleased by his performances in-game. But this event he really sparkled. We were impressed with every instance we had with Casey, and as always, were astounded at the way he handled every role-playing opportunity that was presented to him. The PELs were also very complimentary and showed us that Casey was impressive, even when no NPCs were there to see him. Congratulations, Casey!

I am happy to announce that this month's **Best NPC** is none other than Mr. **Mark Vadney**! Mark has really given his all since becoming a permanent staff member, both before and during the events. At game, he is an invaluable and dependable source of energy and humor and really helps to keep people going. He is always willing to help out, no matter what is asked of him, and he does so with a smile on his face. Thanks for all your help, Mark!

All Character Updates must be entered yourself into the New Magestry Database. (link at Magestry.com)

Send any Database questions to

Database@Magestry.com.

All Newsletter Submissions should be sent to

Newsletter@Magestry.com.

All Magestry questions (including Gather Informations) should be sent to **Questions@Magestry.com.**

All plot summaries and character histories should be sent to **PDabbleGames@aol.com.**

All matters concerning the Magestry Guilds should be directed to **Guildmaster@Magestry.com**

Address Changes

Please inform Magestry of any address changes that you experience: home address, email address, phone number, whatever. Please remember to keep your information with us current so we can continue to bring you the important and not-so-important news about Magestry. Remember, we're your family, whether you want us or not, so keep in touch.

MAGESTRY'8 Next Event is
Sept. 30th– Oct 2nd, 2011

At Chesterfield Scout Reservation in Chesterfield, MA

The fee for the next event is \$60 for PCs (\$55 if **received** by Sept. 23rd) and Free for NPCs.

Cabin space is limited. When you pre-register (this includes payment) choose your cabin *preference*. At the beginning of the event, **DO NOT** set your things up in a cabin until you are told which one you have been assigned to. You may have to move your things if you do this! For those planning to pay at the door, bring a tent because there may not be cabin space for you!

**There will be snacks available, and both PCs and NPCs will receive
a full dinner on Saturday night.**

The cost of the dinner is included in the registration fee.

NPCs will also be fed breakfast and lunch on Saturday and breakfast on Sunday.

PCs and NPCs should also bring some of their own food!

See you at the event! Register Now!

MAGESTRY 2011 Event Schedule

September 30 - October 2, 2011

November 4-6, 2011

Registration Forms, Waivers, Medical Forms, and
a free downloadable copy of the **Player's Rule-
book** can be found at

Magestry.com

*Make checks payable to "Magestry"

**There will be a \$25 charge for all returned checks.

**Directions to
Chesterfield Scout Reservation
Sugar Hill Road
Chesterfield, Massachusetts:**

From the South: Take I-91 North to Exit 19 in Massachusetts. Stay straight on the Route 9 Truck Route (Damon Road becoming Bridge Road) for 3.3 miles before taking a right onto Route 9 West. Stay on 9 West for 5 miles, going into Williamsburg, and then turn left onto Route 143. In 4.1 miles, the camp road will be on your right. Drive up that road and park in the large dirt lot that will come shortly up on your right (after the Camp Office driveway).

Magestry.com
PDabbleGames.com